

## ***Uploading Instructions for your Game Design Project***

Once your game build has been compiled into an executable file, open your Edmodo account. In a post sent directly to your teacher, do the following:

- In the message field, enter the **names of all students** who are listed as the game designers. Then type **FINAL PROJECT-EXECUTABLE**.
- In the field below that, make sure that you **send your game to your teacher only**, not the whole class.
- Click on the File icon below the teacher name and attach the **executable file (the one you compiled)** of your finished game.
- Click **Send**.
- In a separate new post, enter the names again, but this time **FINAL PROJECT-GAME BUILD**. Select your teacher. This time, attach the **game build file (it has the .gm81 file extension)**. Click **Send**.